## Colouring Knots with Primes

Ed Hawkins (any/all)

13 March 2025

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- Saying "Knot" and "Not" is confusing...

#### Definition: Knot

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### New (Better) "Definition"

A knot is a line (piece of string) we move around in 3D space, and then glue its ends together. We do not care about the length of said line, only the way in which it becomes "knotted" (I'm not defining what I mean by "knotted").

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This gives us a convenient way to represent knots, without a mess of (possibly unclear) instructions as to how to tie them.

Trefoil.png

Figure: Knot  $\mathbf{3}_1$ ; the Trefoil

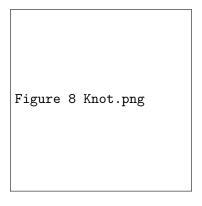


Figure: Knot  $4_1$ ; the Figure-Eight knot

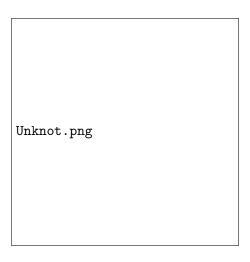


Figure: Knot  $\mathbf{0}_1$ ; the Unknot

### **Knot Examples**

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But we need to introduce a few more tools and ideas before we can.

### Definition: Ambient Isotopy

We say two knots are equivalent if we can continuously transform one into the other without cutting the line, or passing though itself; i.e. can we "untie" them until they look the same? If so, we then say they are **Ambient-Isotopic** to one another.

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## Reidemeister Moves

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## Reidemeister moves example

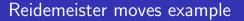


Figure 8 Knot transformation.jpeg

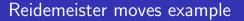


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#### Definition: Knot Invariant

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We importantly care about the contrapositive of this statement, being that if  $\varphi(K_1) \neq \varphi(K_2)$  then  $K_1$  and  $K_2$  are different knots.

# **Knot Colourability**

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### Colourability

We say a knot diagram is colourable if we can assign each strand one of three labels (colours) such that the following hold:

- 1 We use at least two distinct colours, and
- ② At any crossing, if two colours appear, then all three colours appear.

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We now prove that this is infact a knot invariant.

As alluded to before, all we need to show is that the Riedemeister moves preserve colourability, and thus, if a projection is colourable/un-colourable, then all equivalent projects will be also.

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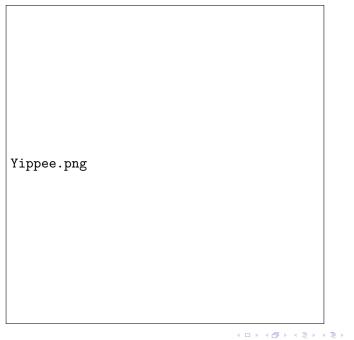
Figure: Coloured Trefoil

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So since we've shown that colourability is a knot invariant, we now know the trefoil and the unknot are actually different knots.



Recall our definition of colourability:

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- ② At any crossing, if two colours appear, then all three colours appear.

Observe that if we colour our strands with elements from  $\{0,1,2\}=\mathbb{Z}_3$ , condition (2) is equivalent to:

For  $x, y, z \in \mathbb{Z}_3$ , at any crossing with over strand-coloured z, and under-strands coloured x and y,

$$x + y \equiv 2z \pmod{3}$$



### p-Colourability

We say a knot diagram is p-colourable for some prime  $p \ge 3$  if we can label (colour) it using elements from  $\mathbb{Z}_p$  such that:

- 1 At least two distinct elements are used, and
- At any crossing with over-strand coloured z and under-strands coloured x and y,

$$x + y \equiv 2z \pmod{p}$$

This is a knot invariant  $\forall$  primes  $p \ge 3$  (trust)



# p-Colourable Example

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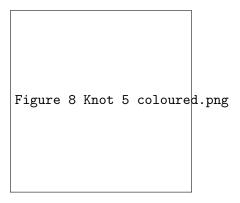


Figure: The Figure-8 Knot is 5-colourable

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We construct such a matrix carefully because of the unique case where the over strand is one of the under strands.

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- **3** Repeat  $\forall i \in \{1, 2, 3, ..., n\}$
- Remove one arbitrary row and column

This actually **isn't** a knot invariant, but the following is...

#### Knot Determinants

Given a knot K and a corresponding matrix constructed as above  $M_K$ , we define the Knot Determinant of K as

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But first, lets do an example.

Labeled Trefoil.png

• We label a knot and its crossings, and create a 3 × 3 matrix of all 0's:

$$\begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

Figure: 3<sub>1</sub>; the Trefoil

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We add 2 to each over-strand entry:

$$\begin{pmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{pmatrix}$$

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And add -1 to each under-strand entry:

$$\begin{pmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -1 & -1 & 2 \end{pmatrix}$$

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• We remove an arbitrary row and column, and compute the determinate:

$$\begin{vmatrix} 2 & -1 \\ -1 & 2 \end{vmatrix} = 4 - 1 = 3$$

$$\therefore \det(3_1) = 3$$

Figure: 3<sub>1</sub>; the Trefoil

## P-Colourability and Knot Determinant Theorem

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Which isn't immediately obvious :(

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The  $n \times n$  matrix corresponding to such a knot is given by:

$$\begin{pmatrix} 2 & -1 & 0 & & 0 & 0 & -1 \\ -1 & 2 & -1 & \cdots & 0 & 0 & 0 \\ 0 & -1 & 2 & & 0 & 0 & 0 \\ & \vdots & & \ddots & & \vdots & \\ 0 & 0 & 0 & & 2 & -1 & 0 \\ 0 & 0 & 0 & \cdots & -1 & 2 & -1 \\ -1 & 0 & 0 & & 0 & -1 & 2 \end{pmatrix}$$

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We choose to remove the nth row and column to make our lives easier.

This leaves us with the  $n-1 \times n-1$  matrix:

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Now we need only show that such a knot exists for each odd  $n \ge 3$ , since the determinate of our knots is an invariant.

#### Intermediate Definition

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#### Definition: Braid

A **Braid** is a set of n strings which can be interpreted as attached to a horizontal bar at each end. Each string is positioned such that it intersects a horizontal plane exactly once.

By connecting each of the strands on the top bar with corresponding strands on the bottom bar, we obtain a knot or link.

For a knot K obtained this way, we say the braid is the *braid* representation of K.

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Ok now we can get back to our proof.

We show such a knot exists using the following braid, which is just a fancy way of representing a knot.

Braid.png

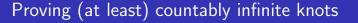
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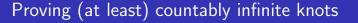


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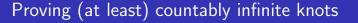
We attach n of this braid together "on-top" of each other.

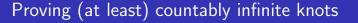


4□ > 4□ > 4 = > 1 = 900



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What it means for two knots to be different, and some tools to help determine this

That there are (at least) a countably infinite number of knots

#### References

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