

An Unexpected Equivalence From A Silly Cross Product Puzzle


Max Orchard

August 26, 2022

Inspiration

A post on the r/math subreddit:

What are some of the most interesting equivalent statements in math that intrigue(d) you?

submitted 28 days ago by Colver_4k Algebra 

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A paper by Kauffman:

JOURNAL OF COMBINATORIAL THEORY, Series B **48**, 145–154 (1990)

[SPOILER] and the Vector Cross Product*

LOUIS H. KAUFFMAN

*Department of Mathematics, Statistics, and Computer Science,
University of Illinois at Chicago, Chicago, Illinois 60680*

Communicated by the Managing Editors

Received July 14, 1987; revised July 4, 1988

[SPOILER] is equivalent to a combinatorial problem about the three-dimensional vector cross product algebra. © 1990 Academic Press, Inc.

The Puzzle

Let $\{i, j, k\}$ denote the standard basis for \mathbb{R}^3 .

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The *cross product* is defined on this basis by

$$\begin{aligned}i \times i &= j \times j = k \times k = 0, \\i \times j &= k, \quad j \times k = i, \quad k \times i = j, \\j \times i &= -k, \quad k \times j = -i, \quad i \times k = -j,\end{aligned}$$

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We will only be looking at the cross product on $\{\pm i, \pm j, \pm k, 0\}$.

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Off-topic remark: the number of associations of n variables is equal to the n^{th} Catalan number. The sequence of Catalan numbers is

$$1, 1, 2, 5, 14, 42, 132, 429, 1430, 4862, 16796, \dots$$

They grow fairly quickly!

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If we choose each X_i to be a vector from the set $\{i, j, k\}$, the result of $L(X_1, \dots, X_n)$ and $R(X_1, \dots, X_n)$ will lie in $\{\pm i, \pm j, \pm k, 0\}$.

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Find *sharp* solutions to the equation $L(X_1, \dots, X_n) = R(X_1, \dots, X_n)$.

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$X_1 = i, X_2 = k, X_3 = i$ is a sharp solution to $L = R$, because

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Theorem (Kauffman)

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The Four Colour Theorem

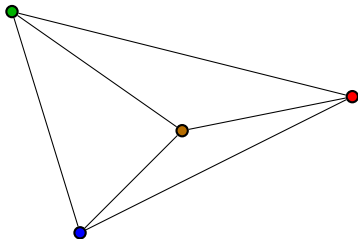
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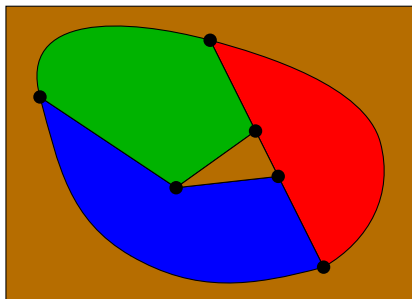
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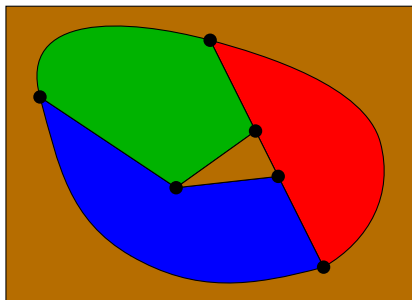
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Every bridgeless cubic planar graph can be face-coloured with four colours.



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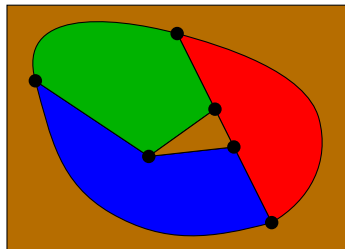
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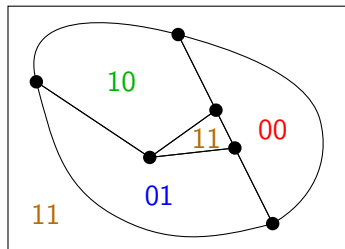
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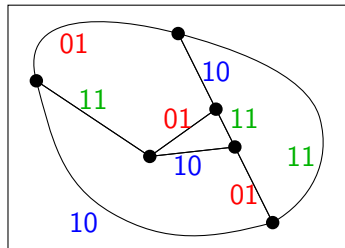
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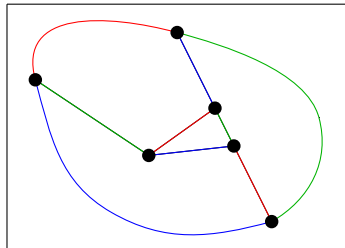
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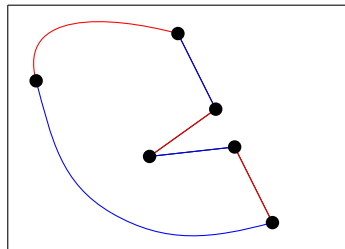
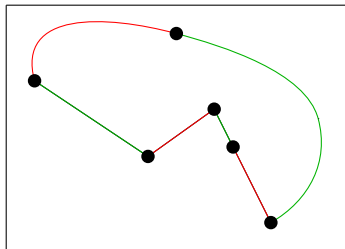
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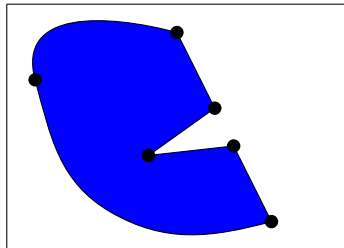
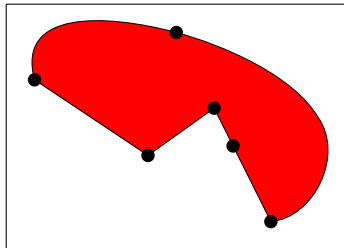
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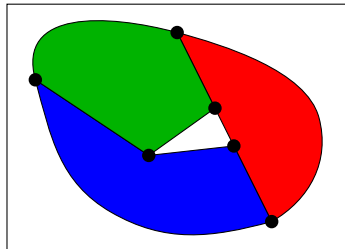
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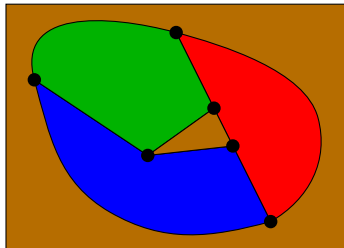
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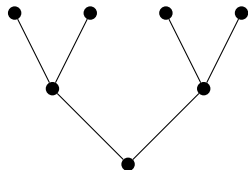
From Association To Graph

Let L and R be two associations of X_1, \dots, X_n . We can construct a tree from an association by pairing up each individual multiplication.

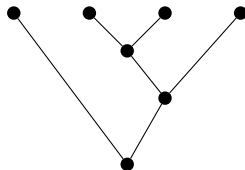
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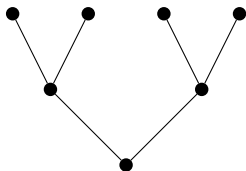
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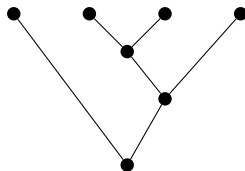
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Now, flip the tree for R horizontally (so there is no crossover). Pair up corresponding leaves with an edge (representing that X_i in L is equal to X_i in R), and pair up the roots with an edge (as we want $L = R$).

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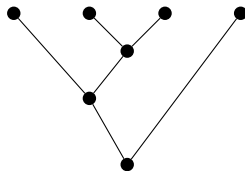
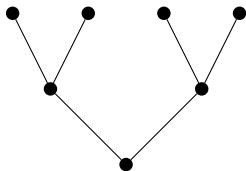


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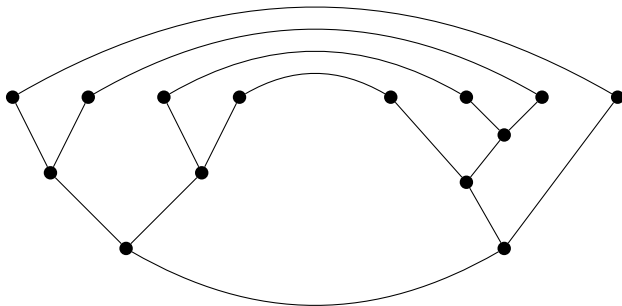
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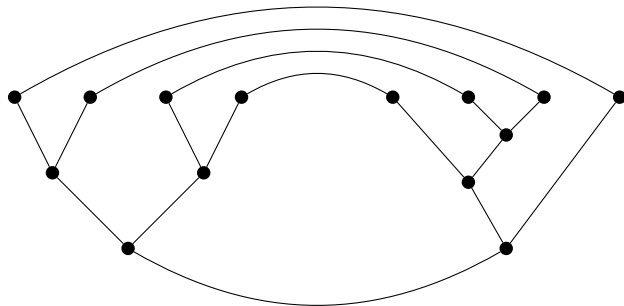
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By removing the leaf vertices, this forms a bridgeless cubic planar graph.

Sharp Solution \implies Four Colour Theorem

Suppose we have a sharp solution to $L = R$. We label the vertices with the result of the cross product immediately above it, ignoring signs.

Sharp Solution \implies Four Colour Theorem

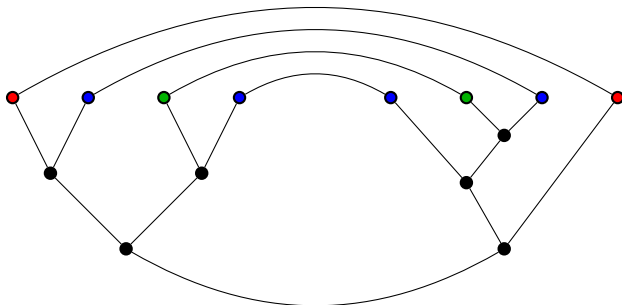
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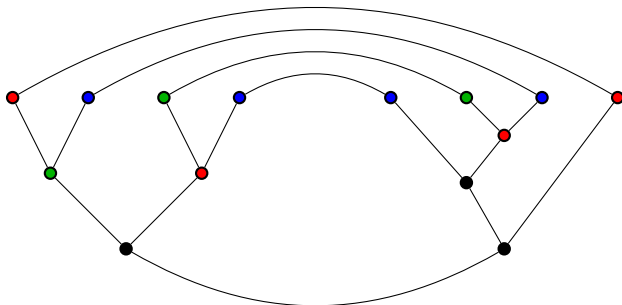
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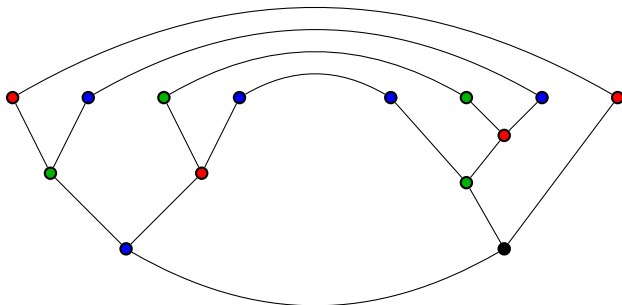
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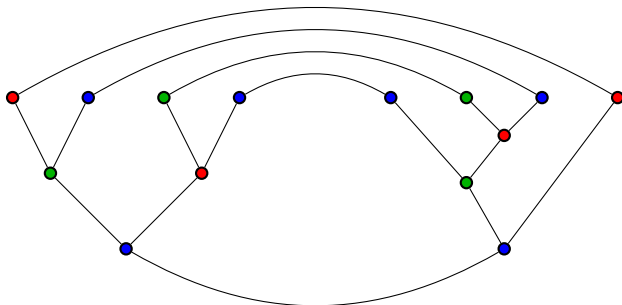
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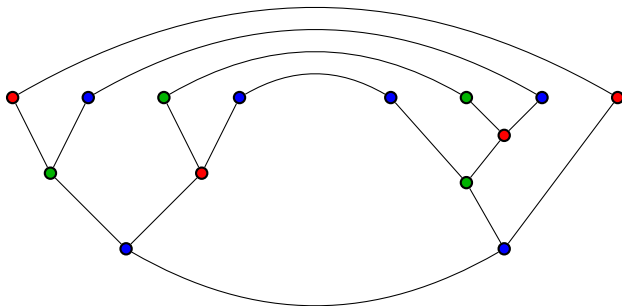
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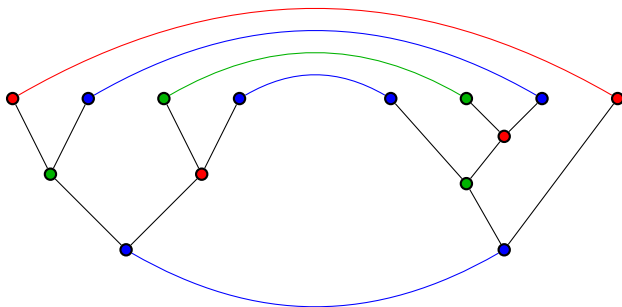
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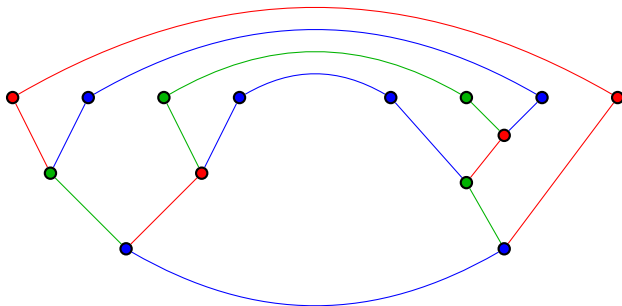
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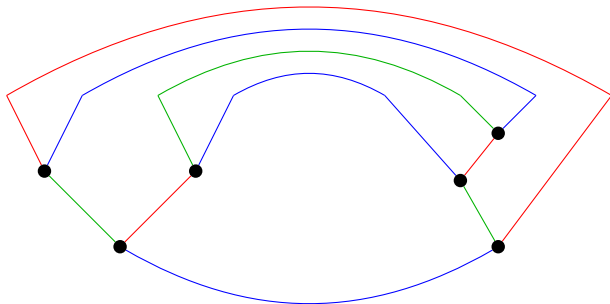
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Theorem

Given a sharp solution to $L = R$, we can obtain a Tait colouring of the associated bridgeless cubic planar graph.

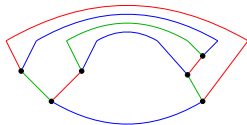
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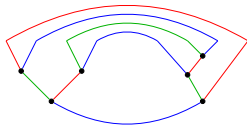
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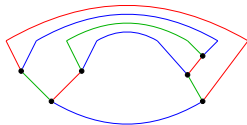
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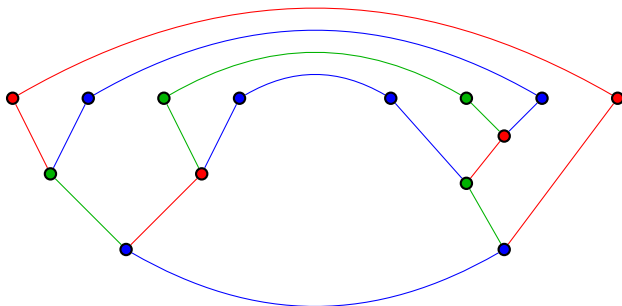


Four Colour Theorem \implies Sharp Solution

Suppose we have a Tait colouring of the graph corresponding to $L = R$. We can *almost* derive a sharp solution immediately, however we need to ensure the signs match.

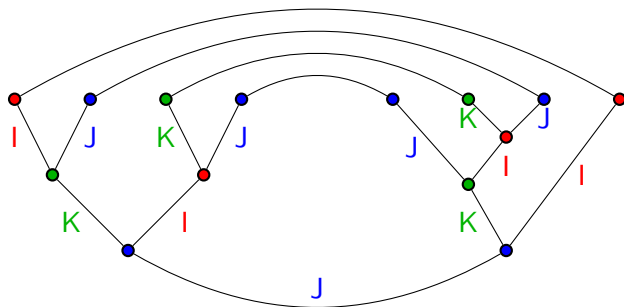
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Sign Issues

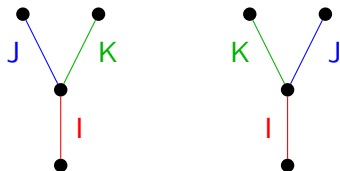
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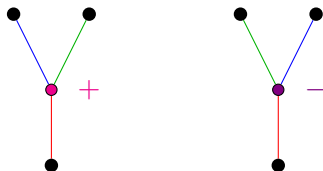
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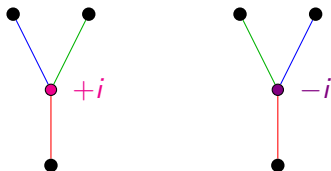
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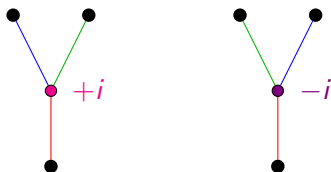
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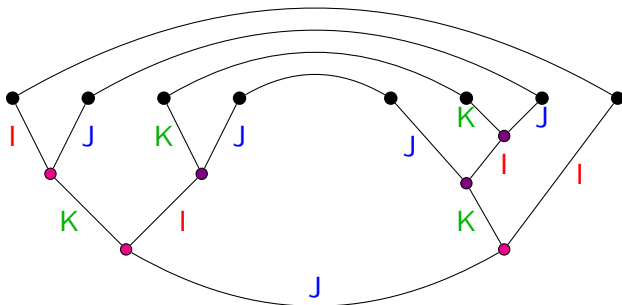
Because of this assignment, multiplying the labels for L 's tree will “give” the sign of $L(X_1, \dots, X_n)$, and similarly for R 's tree. This follows from bilinearity.

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We now label the vertices of our graph using the orientation of I, J, K .

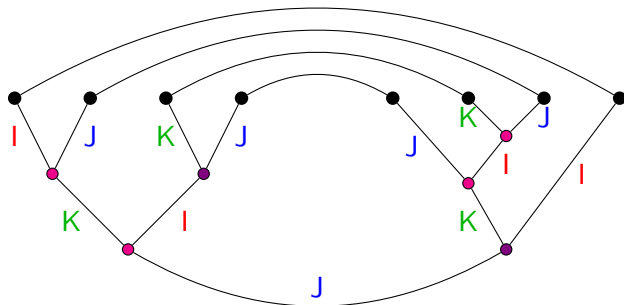
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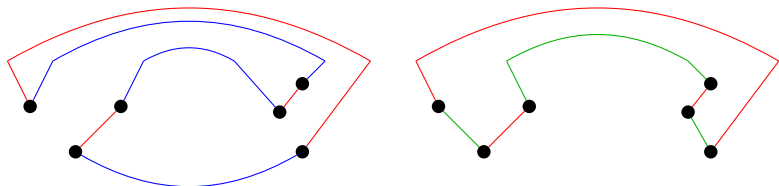
As the tree for R is flipped, we must flip the labelling on the right.

Formations

A *formation* is a graph formed from exactly two edge colours.

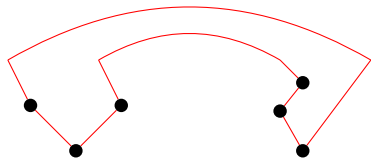
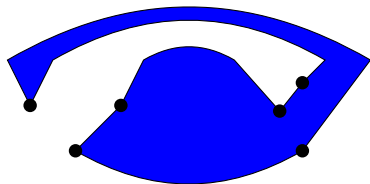
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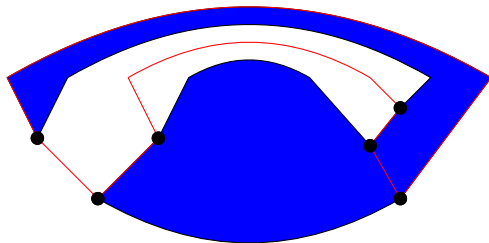
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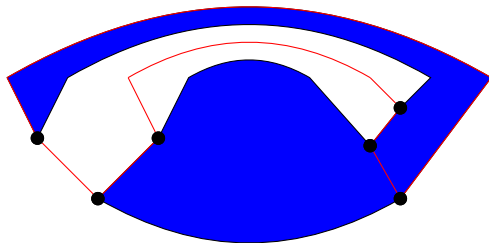
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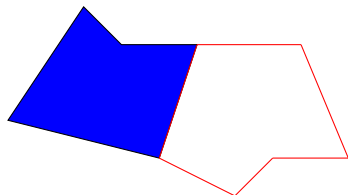
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When two formations overlap, there are two different ways their edges can interact.

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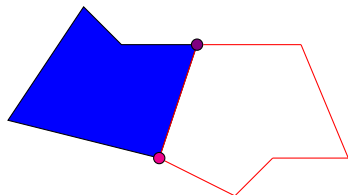
A *bounce* occurs when both formations share an edge and the interior of each formation is entirely disjoint, or one is contained inside the other.



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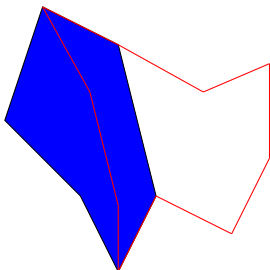
A *bounce* occurs when both formations share an edge and the interior of each formation is entirely disjoint, or one is contained inside the other.

Each bounce consists of a $+i$ vertex and a $-i$ vertex. Therefore, each bounce contributes 1 to the complex product of the labels.



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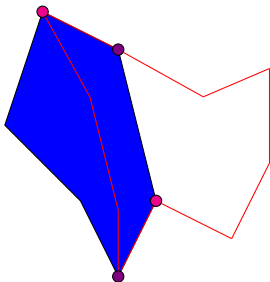
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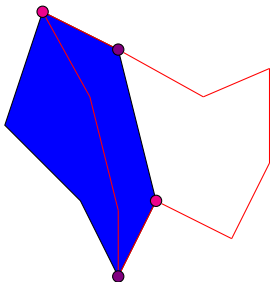
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Lemma

The complex product of the labels in a Tait colouring is 1.

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Theorem

Given a Tait colouring of the associated bridgeless cubic planar graph, we can obtain a sharp solution to $L = R$.

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$$Z\overline{W} = 1 \implies Z = W.$$

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$$Z = e(i^m), \quad W = e'(i^m).$$

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Thus $e = e'$, and we have a sharp solution to $L = R$. □

References

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